

TENN-TOM DIZZY DEAN POLICY AND PROCEDURES MANUAL

I. Common Rules (Rules applied to all age groups)

- a. Game time is 75 minutes or 6 innings.
 - i. New inning will begin if there is anytime remaining on the game clock.
 - ii. If the game is tied at the end of regulation in the regular season the game will be over.
- b. There will be no run rule applied in regular season matches.
- c. 7 runs per inning or 3 outs.
- d. There is a minimum of 8 players required for a regulation game to be played.
 - i. At the discretion of the opposing team, they can agree to play if a team has under the minimum requirement for game play.
 - ii. If teams agree to play umpire shall remain to officiate the game.
- e. Each team is responsible for providing opposing team and umpire with batting lineup at pregame meeting with coaching staff and umpires.
 - i. Any player found batting out of order will result in an out.
- f. Host site is responsible for supplying game balls and umpires for each regular season and post season game.
- g. If any player is contacted in the head or face area by a batted ball the umpire shall immediately announce dead ball.
 - i. If the contact occurred in the infield all base runners shall advance only one base from base.
 - ii. If the contact occurred in the outfield all base runners shall advance two bases.
 1. Runners will advance from the base they occupied at the time of the pitch.
- h. If at any point during the game an injury occurs that results in a player leaving the game, there shall be no forfeiture or out charged to the team.
- i. All rostered players are to be placed in the batting lineup for regular season and post season games.
 - i. Late arrivals shall be placed at the bottom of the lineup.
- j. All rosters shall be completed by a scheduled draft.
 - i. Head coaches and assistant coaches shall be the only players selected for a specific team prior to the draft. Each team shall have a total of 3 coaches including the head coach except for coach pitch.
 1. Coach pitch – 4 coaches allowed including the head coach.
 - ii. Scheduled draft shall be communicated to other site directors and open for directors to join.
 1. Opposing site coaches are not permitted to attend drafts.
 - iii. During tournament play, any team found using a player not on the teams roster will automatically forfeit the contest.
- k. If a player squares to bunt and then swings the batter shall automatically be called out.
 - i. If the same player does this twice in one game the player shall be ejected from the contest
- l. All batters and base runners must always wear a helmet.

TENN-TOM DIZZY DEAN POLICY AND PROCEDURES MANUAL

- m. No metal spikes (cleats) are allowed.
- n. Free substitutions on defense.
 - i. Baseball pitcher removed from the mound cannot return to the mound in the same contest.
 - ii. Softball can return if they don't leave the field during the inning.
 - iii. Softball pitchers can only return 1 time.
- o. No defensive coaches are allowed on the playing field in any age group.
- p. All league sites prohibit the use of all tobacco products, including smokeless tobacco and vapes inside the fence area.
 - i. Any coach found using tobacco on the playing field will be asked to leave the field by umpires or host site directors.
- q. Bats must meet the USSSA or USA bat guidelines for specific age group.
 - i. Coach pitch bats can only be used for coach pitch.
 - ii. Dizzy Dean ruling on bats will be applied if necessary for a specific bat.
 - 1. EX: if Dizzy Dean rules a bat to be ineligible for safety reasons, we will follow the same ruling.
- r. The head coach for each team is responsible for: his players, assistant coaches, and fans during each contest.
 - i. Any issue the umpire requests to be handled, the head coach must attempt to correspond to that request, or the head coach can be ejected.
- s. Dizzy Dean/USSSA rules for field dimensions.
- t. Rosters shall be turned in prior to season start to league directors.
 - i. Rosters will be entered into a shared document to be viewed at any time by opposing directors.
 - ii. Directors shall not share photos or give access to documents to anyone.
 - iii. Any team found to have a full travel ball roster shall be subject to removal from the league and all games canceled.
 - 1. If it is found the director was aware all teams for site will not be allowed to participate in the postseason tournament.
- u. Playing rules not specifically covered by league rules shall follow Dizzy Dean rules.

II. Coach Pitch Rules (Boys & Girls)

- a. Foul ball arc will be marked 20 feet from home plate.
 - i. If a batted ball does not hit onto or past the arc it is a foul ball.
- b. Batter will receive 5 pitches or 3 swinging strikes.
 - i. If the 5th pitch is fouled the at bat will continue.
 - ii. NO WALKS
- c. The umpire shall call TIME when the defense has stopped the lead runner from advancing.

TENN-TOM DIZZY DEAN POLICY AND PROCEDURES MANUAL

- d. If a batted ball contacts the pitching coach, it results in a NO pitch and doesn't count against the batter.
- e. No bunting allowed.
- f. Infield fly rule does not apply.
- g. Catchers are required.
 - i. Catcher's helmet and chest protector is required.
 - ii. Leg protectors are recommended but not required.
- h. Infield masks are recommended but not required.
- i. 10 Defensive players shall be placed on defense.
 - i. 4 players must be placed in the outfield.
 - ii. All outfielders must be in the outfield grass at the time of the pitch.
- j. Coaches must pitch from beyond the foul arc.
- k. Ball Size:
 - i. BCP – Regular Baseballs
 - ii. GCP – 11inch Fastpitch Ball

III. Softball Rules – 10u & 12u

- a. Runners may leave the base once the ball reaches home plate.
- b. Runner may only advance to the next base (steal) once the ball crosses home plate.
- c. A dropped 3rd strike is an automatic out.
- d. Infield face masks are recommended but not required.
- e. 10 Defensive players shall be placed on defense.
 - i. 4 players must be placed in the outfield.
 - ii. All outfielders must be in the outfield grass at the time of the pitch.

IV. 10u Baseball Rules

- a. Base runners may not leave the base until the ball reaches home plate. Base runners leaving the base early (umpires' judgement) will be called out.
- b. If a pitcher, after coming in contact with the pitching rubber, with runner(s) on base, fakes a throw to home plate, a balk will be called; with no one on base a ball will be called. Each pitcher will receive 1 warning for a balk UNLESS it effects the play. (This will be an umpire judgement)
- c. If a pitcher stands in the vicinity of the pitching mound without possession of the ball to deceive the baserunners a balk will be called.

TENN-TOM DIZZY DEAN POLICY AND PROCEDURES MANUAL

- d. Dizzy Dean pitching rules will be applied.
- e. Trips to the mound – any manager who calls time and goes to the playing field twice in one inning, per pitcher to talk to a player or players, will be required to remove the current pitcher.
- f. Dropped 3rd strike is an automatic out.
- g. 9 Defensive players shall be placed on defense.

V. 12u Baseball Rules

- a. Base runners may lead off and steal.
- b. Balks will be called at the umpires' discretion. Each pitcher will receive 1 warning for a balk UNLESS it effects the play. (This will be an umpire judgement)
- c. If a pitcher stands in the vicinity of the pitching mound without possession of the ball to deceive the baserunners a balk will be called.
- d. Dizzy Dean pitching rules will be applied.
- e. Trips to the mound – any manager who calls time and goes to the playing field twice in one inning, per pitcher to talk to a player or players, will be required to remove the current pitcher.
- f. A dropped 3rd strike, the runner must be thrown or tagged out.
 - i. If the runner does not attempt to run to 1st base the runner shall automatically be called out.

VI. Ejections and suspensions

- a. Any player or coach who is ejected from a game or facility will receive an automatic one game suspension.
- b. Any spectator who is ejected from a game must be outside the facility.
- c. Any coach ejected from a game must sit out the remainder of that game and the next scheduled game. Failure to do so will result in the immediate forfeit of the game. (If the next scheduled game is cancelled, the coach must sit out the next game being played)
- d. Host site directors have the authority to ask any player, coach, or fan to leave the playing field or vicinity at any time.

VII. Protest

- a. All protest during regular season games will be settled on the field of play by the head umpire on the field.
 - i. The umpire will rule on the call at the time and the protest is over.
 - ii. During regular season play only the umpire may request advise from the site director if needed.
- b. No protest will be allowed on any judgement calls.

TENN-TOM DIZZY DEAN POLICY AND PROCEDURES MANUAL

- c. Only the head coach will be allowed to protest.
 - i. The coach that attends the pregame meeting with the game officials will be identified as the head coach for that game.
- d. Coaches must call timeout before entering the field and addressing any protest.
- e. During the league tournament, the head coaches may request the host site director or league commissioner to support in the ruling of a protest.

VIII. League Tournament

- a. Rules in this section will be applied to end of year league tournament play only.
- b. Tournament will be a single elimination bracket.
- c. Seeding for the league tournament will be completed by blind draw only.
 - i. Blind draw date will be scheduled and announced at least 1 week prior to event.
 - ii. Head coaches and directors are recommended but not required to join.
- d. Each head coach is responsible for turning in completed baseball pitch count sheets following a game to the onsite director.
 - i. Onsite director should send the completed pitch count sheets to the league commissioner as soon as possible following the event.
 - ii. League commissioner will track pitch counts and communicate ineligible pitchers each day before the next event.
- e. Run rule will apply.
 - i. 15 after 3 innings
 - ii. 8 after 4 innings
- f. If the final championship game, no time limit will be applied. Game will be decided by 6 full innings.
 - i. Run rules will apply.